

Stochastic modeling of neurophysiological and behavioral data: attention and decision making in rats

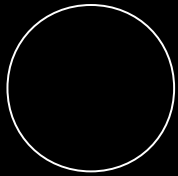
Gilberto Fernando Xavier
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gfxavier@usp.br

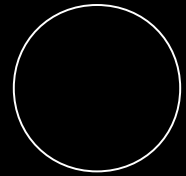
Covert attention task (Posner, 1980)



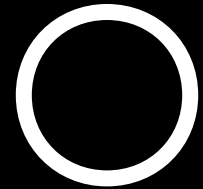
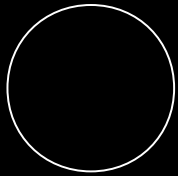
Peripheral valid (80%) cue



Fixation point

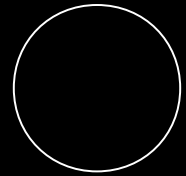
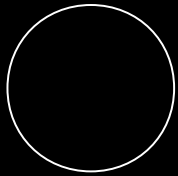


Peripheral valid cue



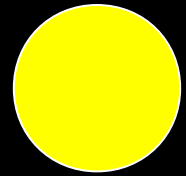
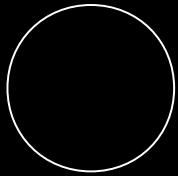
50-200 ms

Peripheral valid cue



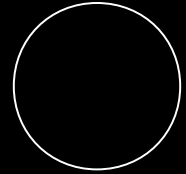
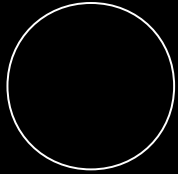
**Variable time interval
(ms)**

Peripheral valid cue

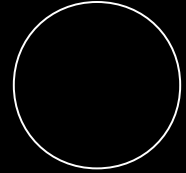
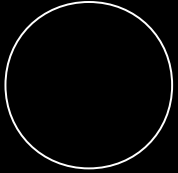


50-200 ms

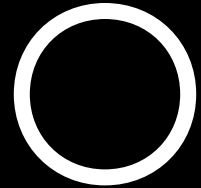
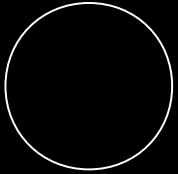
Peripheral valid cue



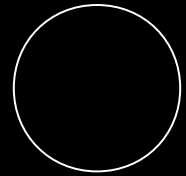
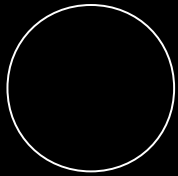
Peripheral **in**valid (20%) cue



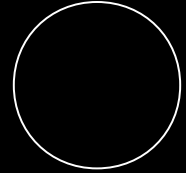
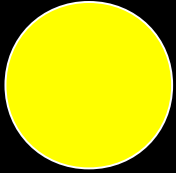
Peripheral **in**valid cue



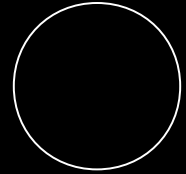
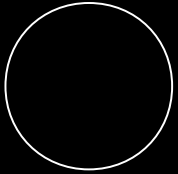
Peripheral **in**valid cue



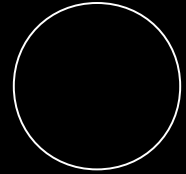
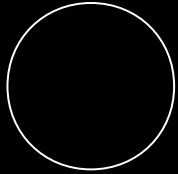
Peripheral **in**valid cue



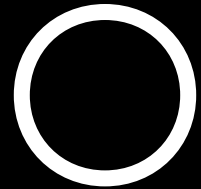
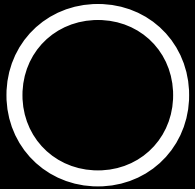
Peripheral **in**valid cue



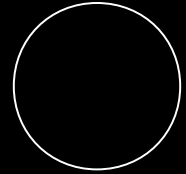
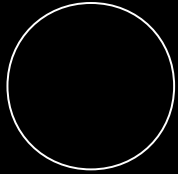
Peripheral **neutral** cue



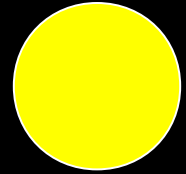
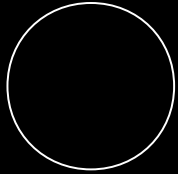
Peripheral **neutral** cue



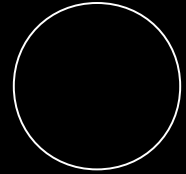
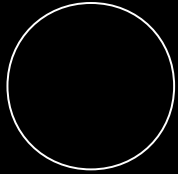
Peripheral **neutral** cue



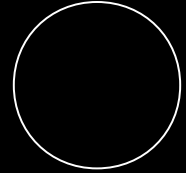
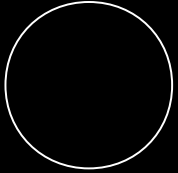
Peripheral **neutral** cue



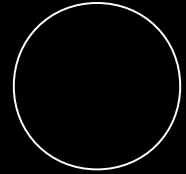
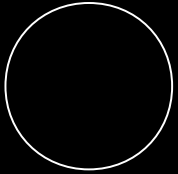
Peripheral **neutral** cue



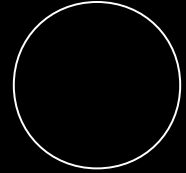
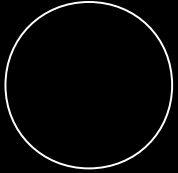
Symbolic valid (80%) cue



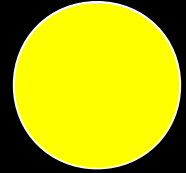
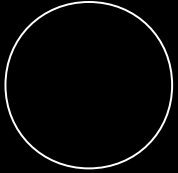
Symbolic valid cue



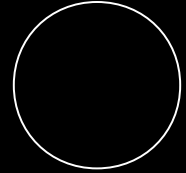
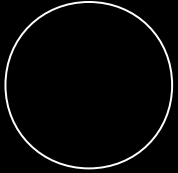
Symbolic valid cue



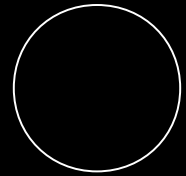
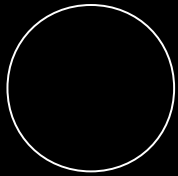
Symbolic valid cue



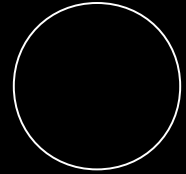
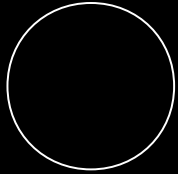
Symbolic valid cue



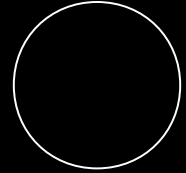
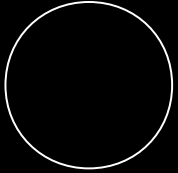
Symbolic **invalid** (20%) cue



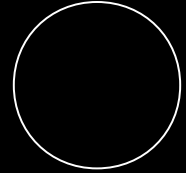
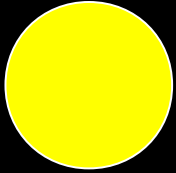
Symbolic **in**valid cue



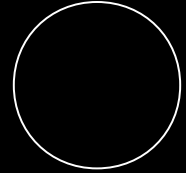
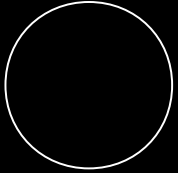
Symbolic **in**valid cue



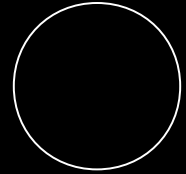
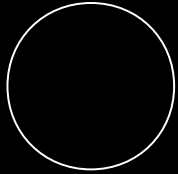
Symbolic **in**valid cue



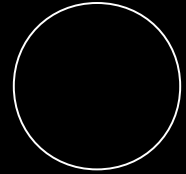
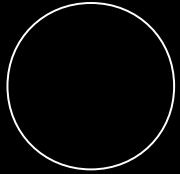
Symbolic **in**valid cue



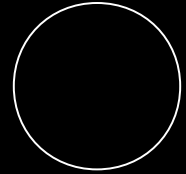
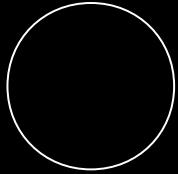
Symbolic neutral cue



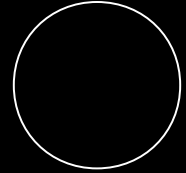
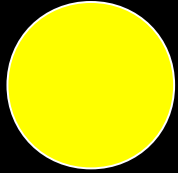
Symbolic **neutral** cue



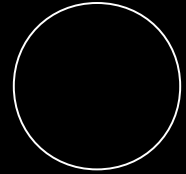
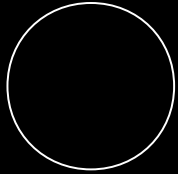
Symbolic neutral cue



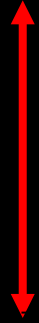
Symbolic neutral cue



Symbolic **neutral** cue



Reaction Time (ms)



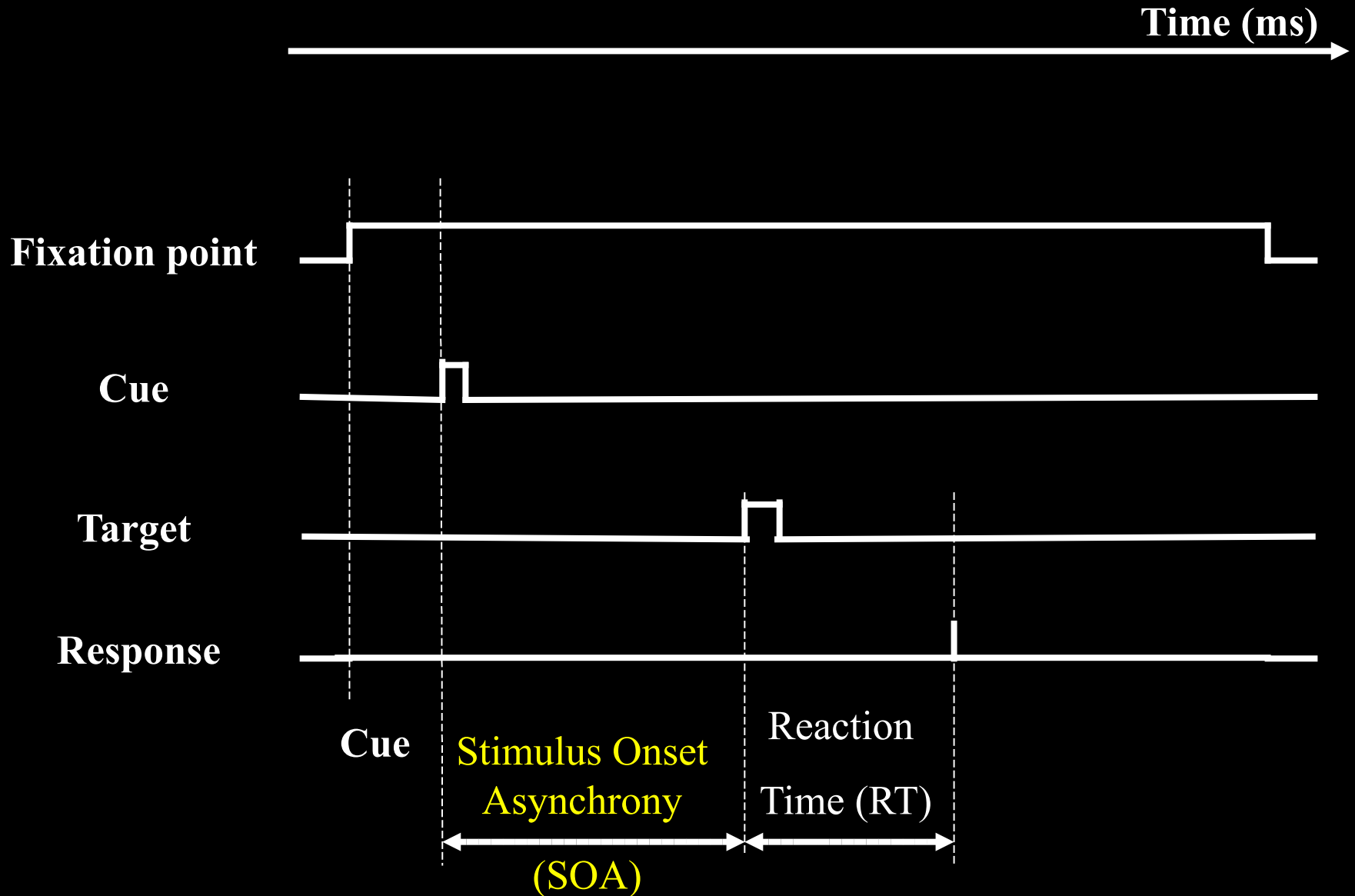
Validity
effect

Advantages

Same sensory information in valid and invalid trials; therefore, differences are not related to sensory aspects.

Same response in valid and invalid trials; therefore, differences are not related to motor aspects.

Time course of a trial



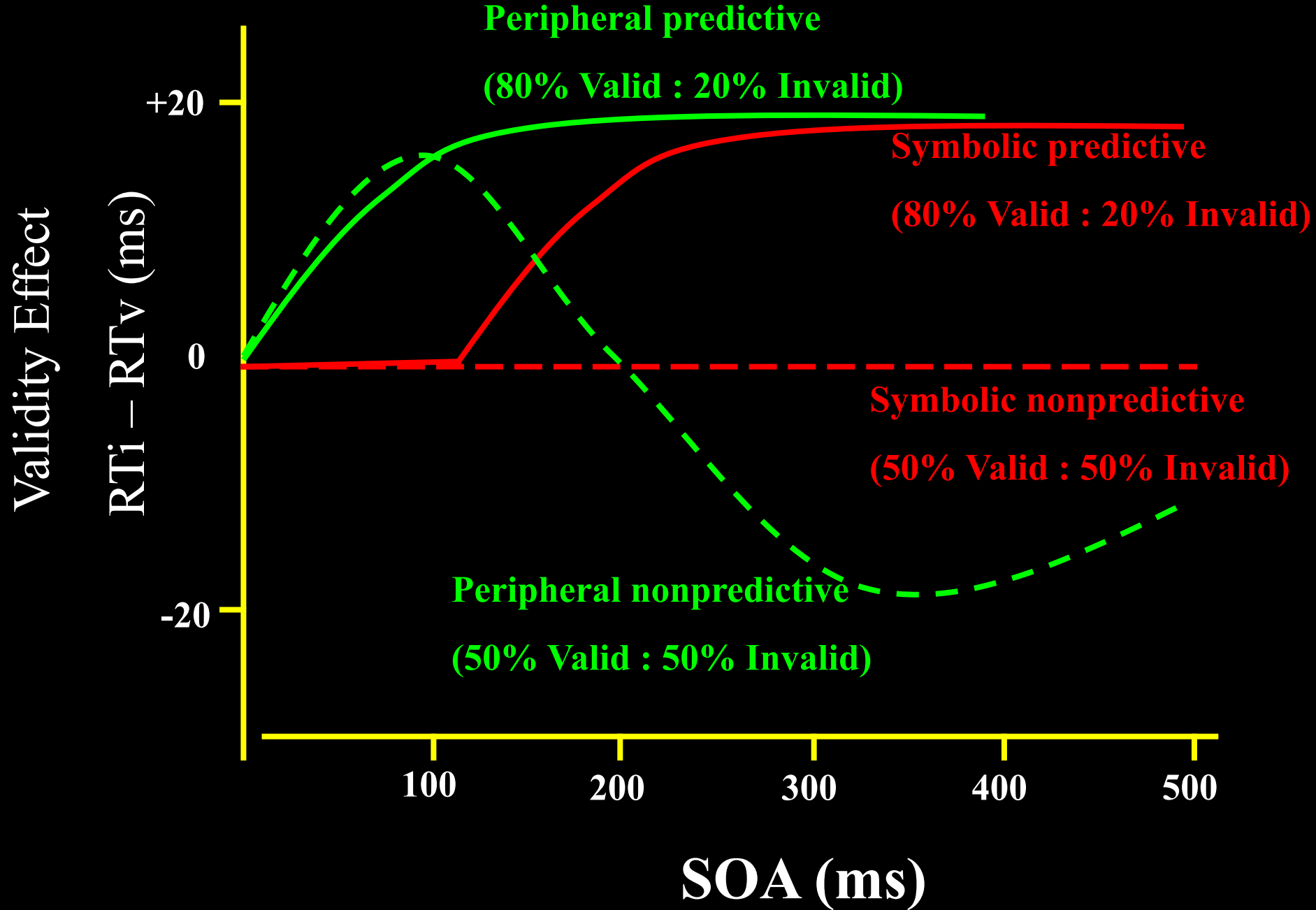
[Predictive (80%V x 20%I) x
Nonpredictive (50%''V'' x 50%''I'')]

X

[Symbolic x Peripheral]

X

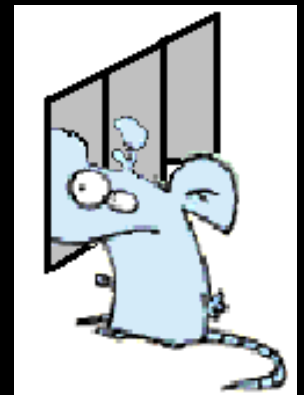
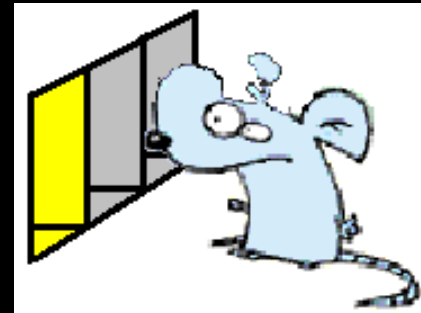
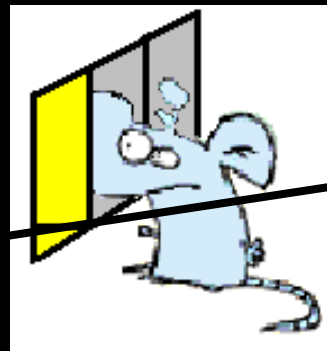
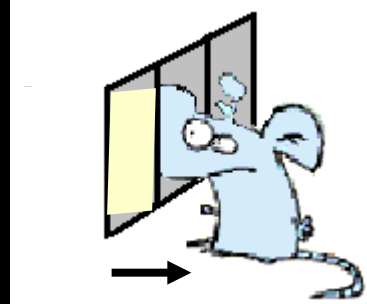
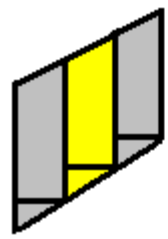
SOAs



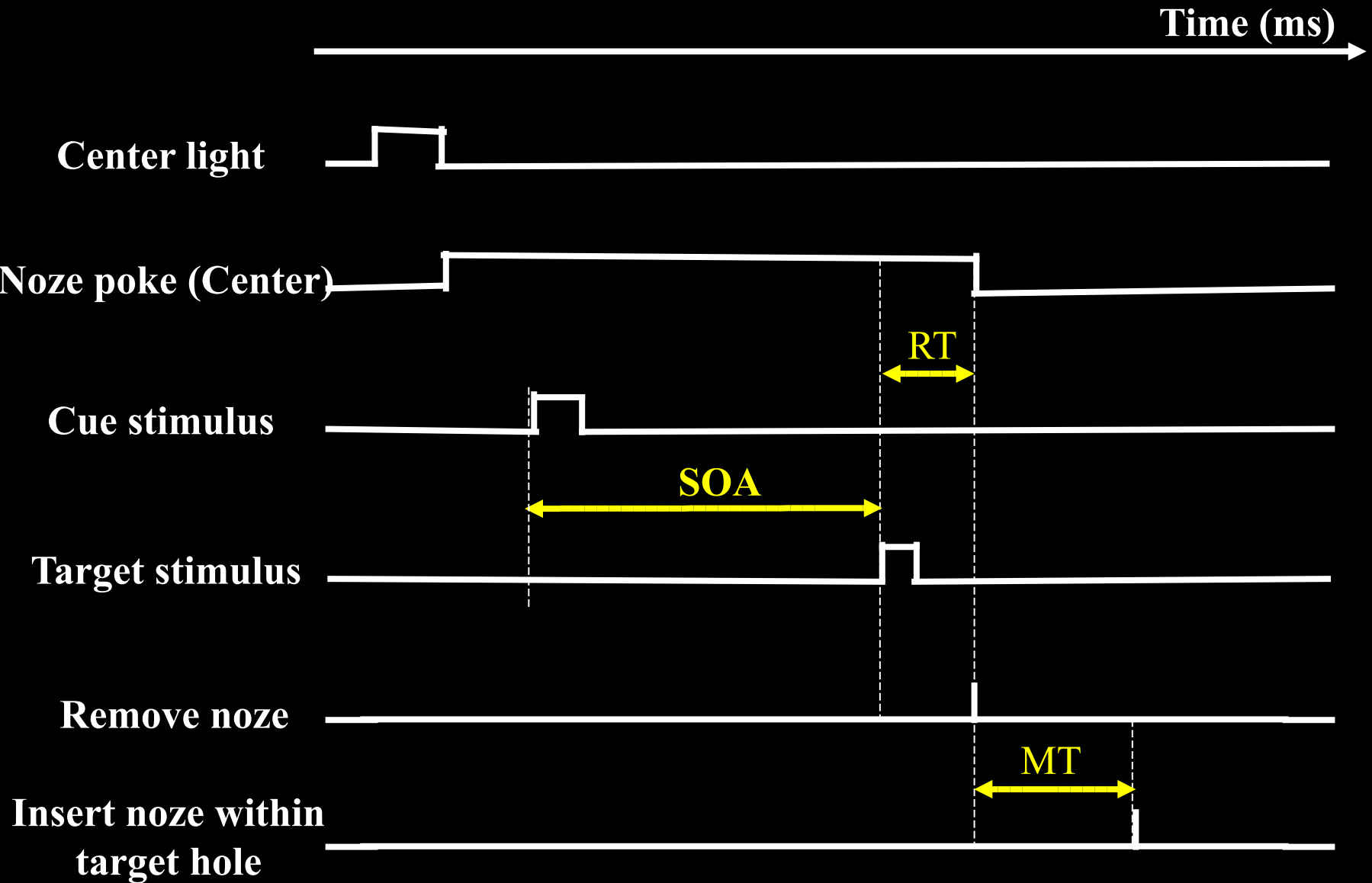
Orienting of attention in rats



Peripheral cue



Time course of a **rat** trial





Endogenous-like orienting of visual attention in rats

Claudia Franco Olim Marote ·
Gilberto Fernando Xavier

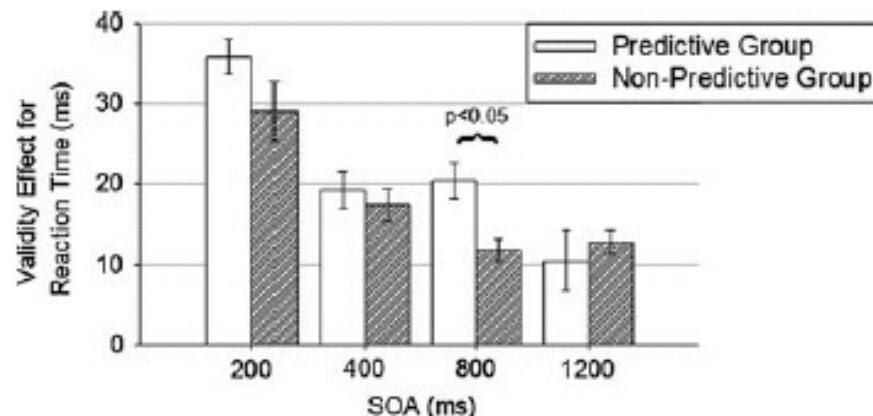
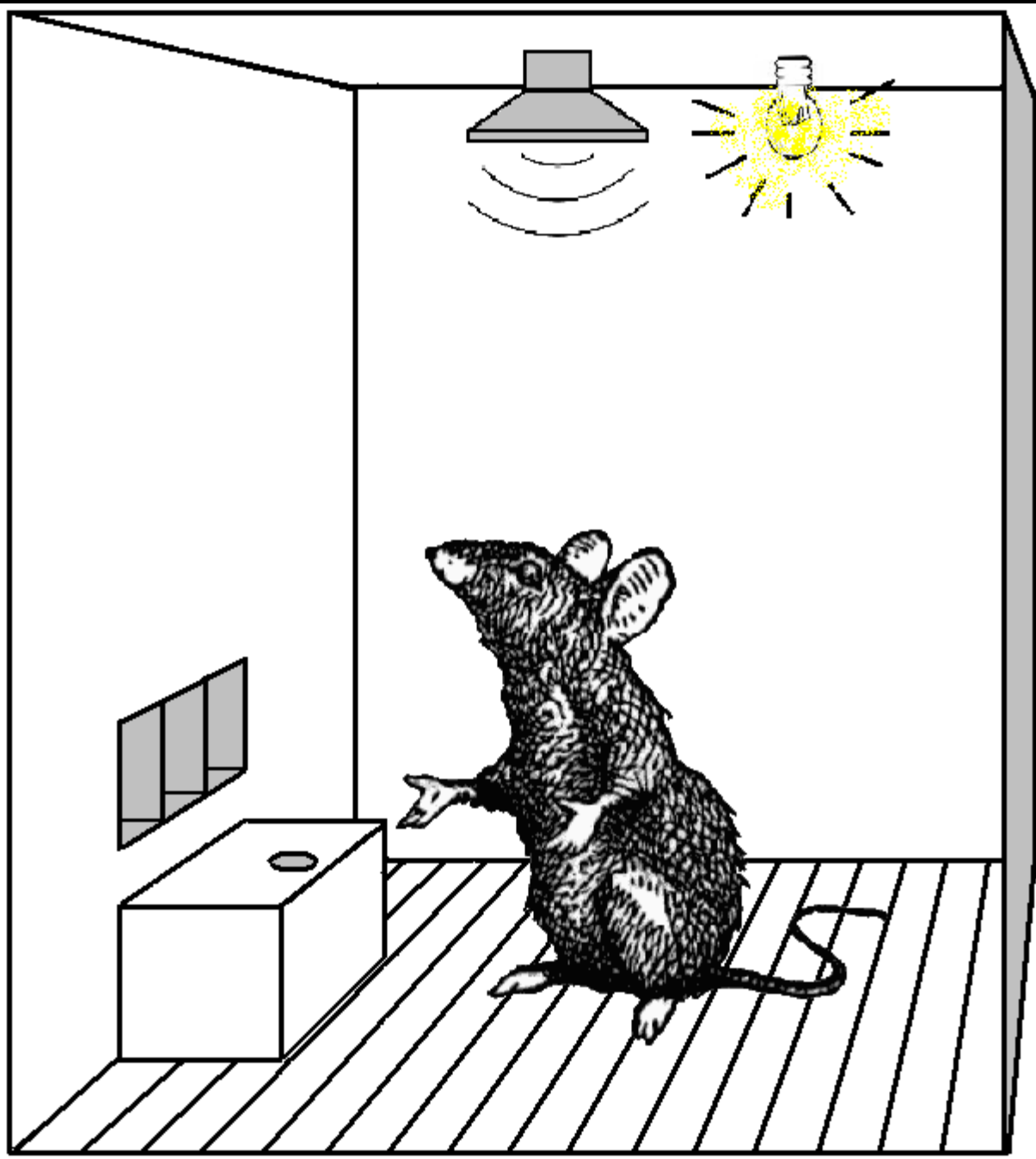
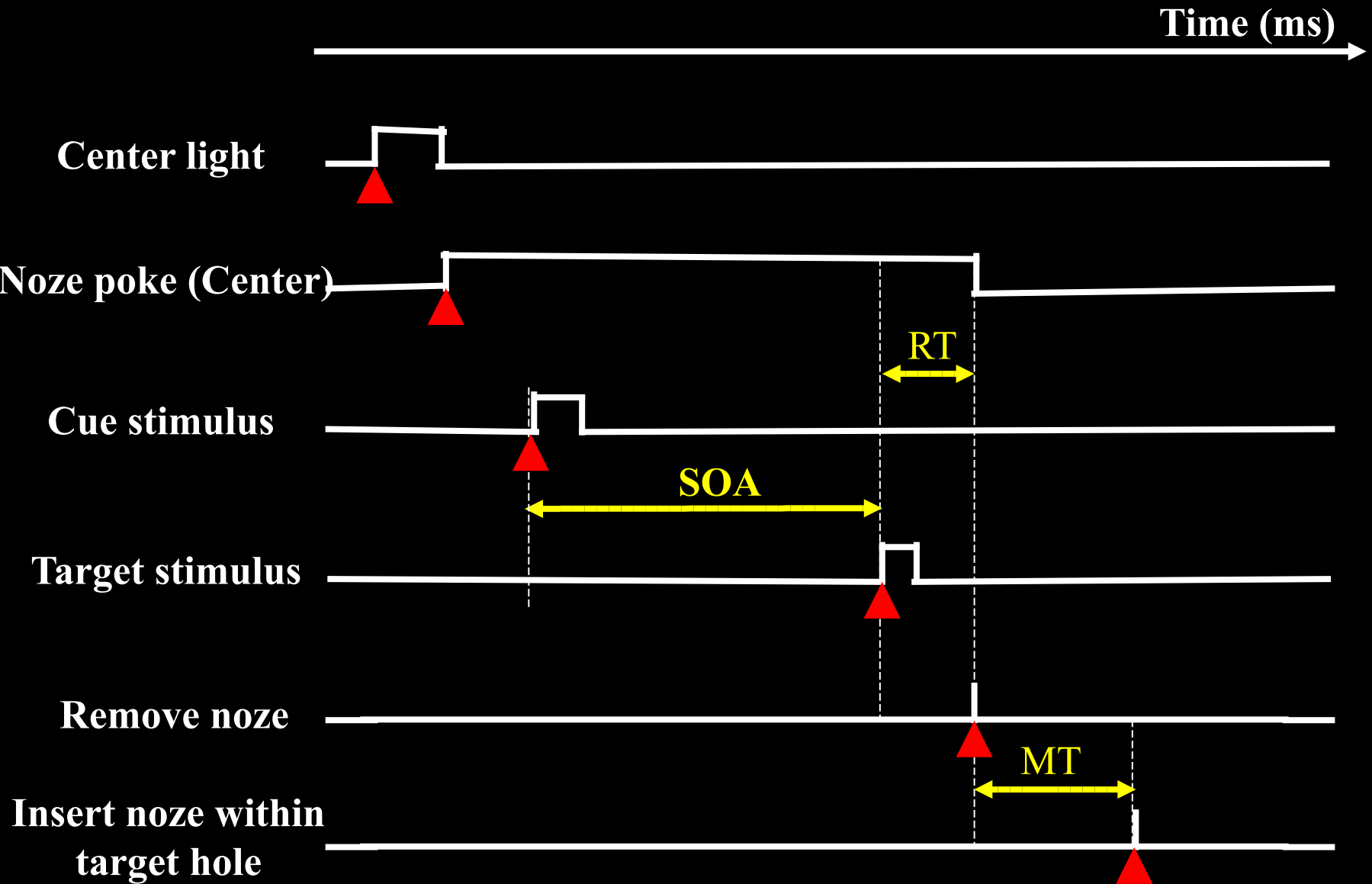


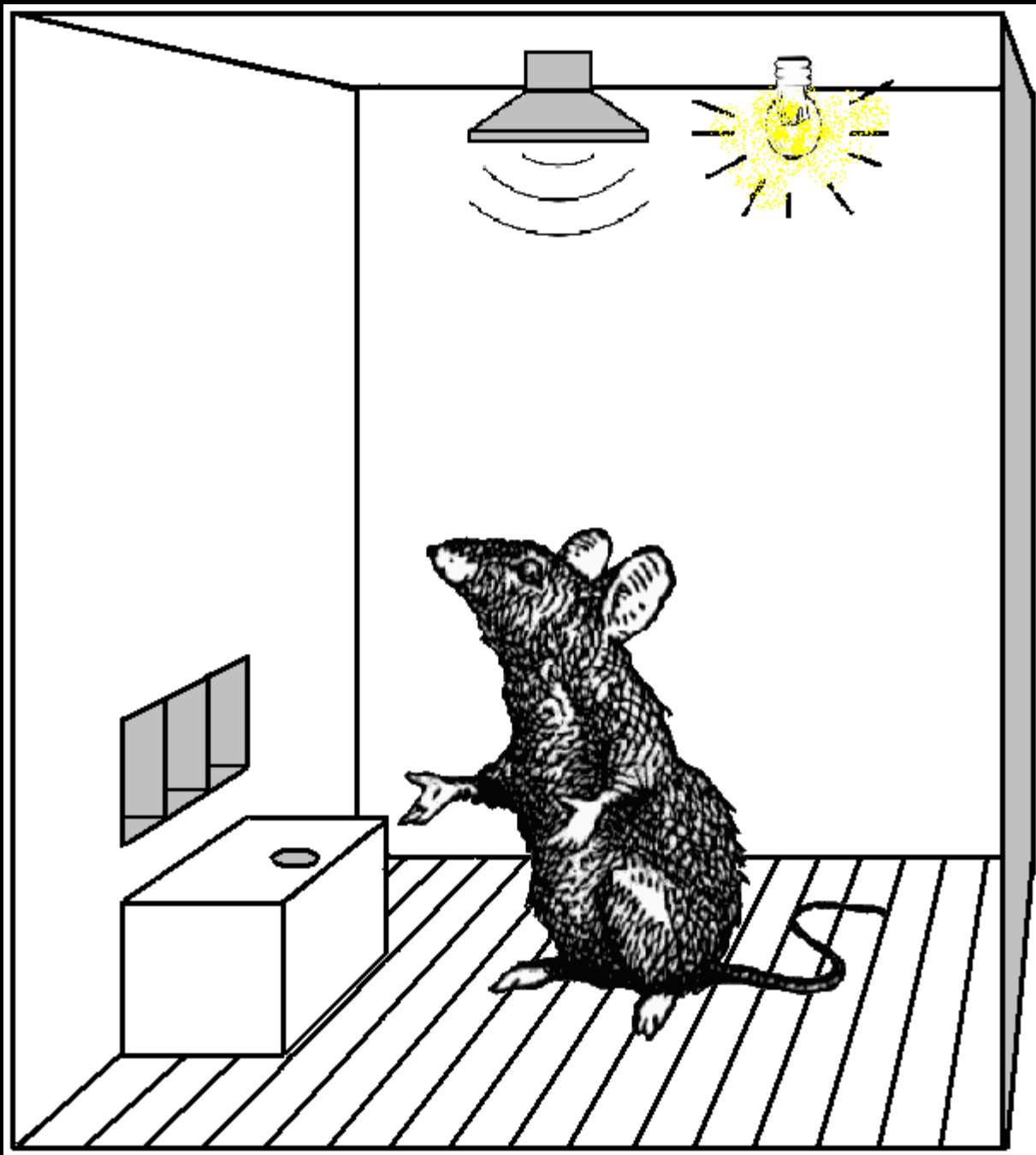
Fig. 2 Validity effect for reaction time (median reaction time in invalid trials minus median reaction time in valid trials \pm S.E.M.) as a function of SOAs in testing sessions for subjects exposed to predictive (Predictive Group) and non-predictive (Non-Predictive Group) peripheral cues

Multi-unit
recordings in
several brain
areas



Time course of a rat trial



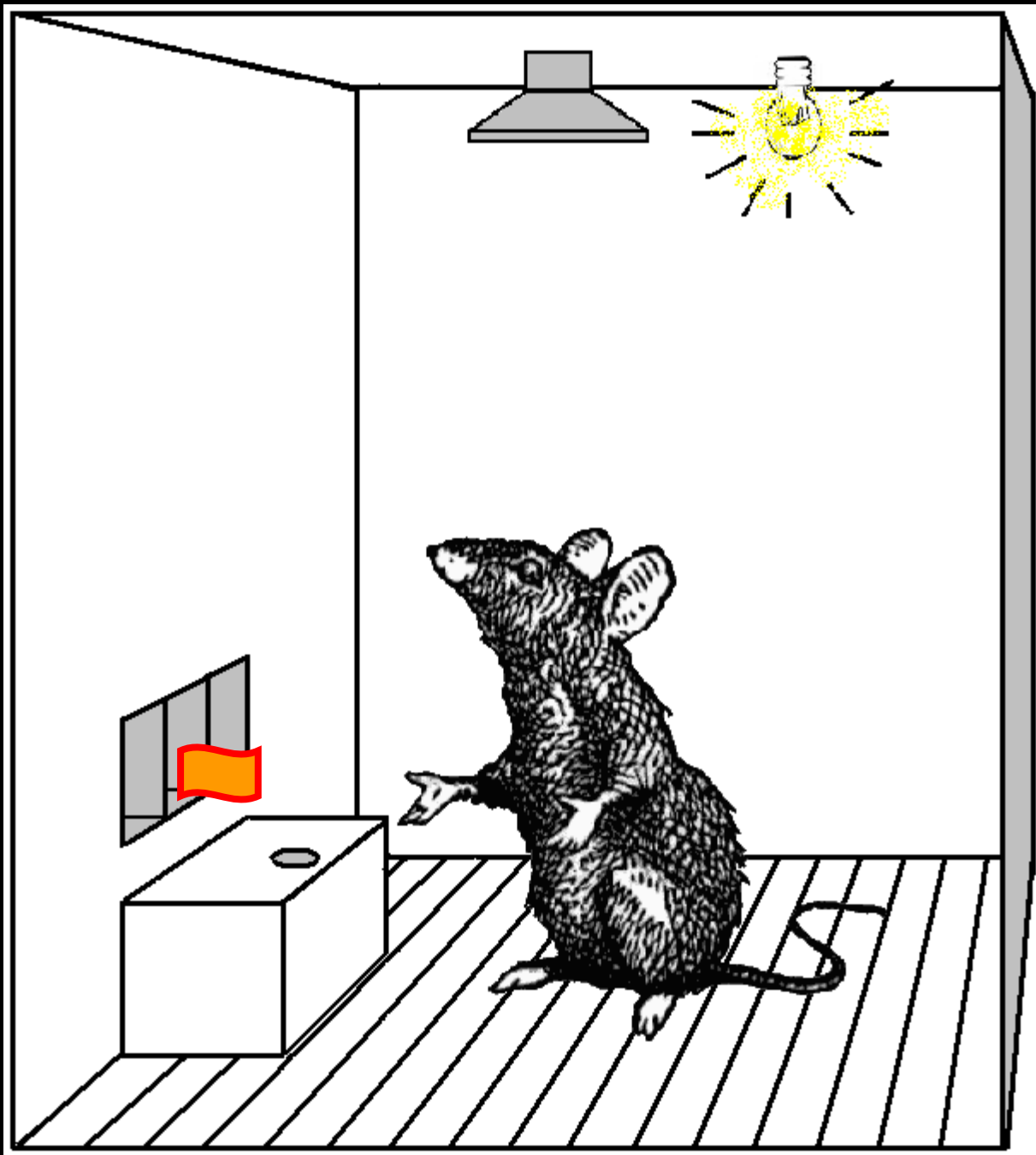


Symbolic cue
using sounds

1000Hz

5000Hz



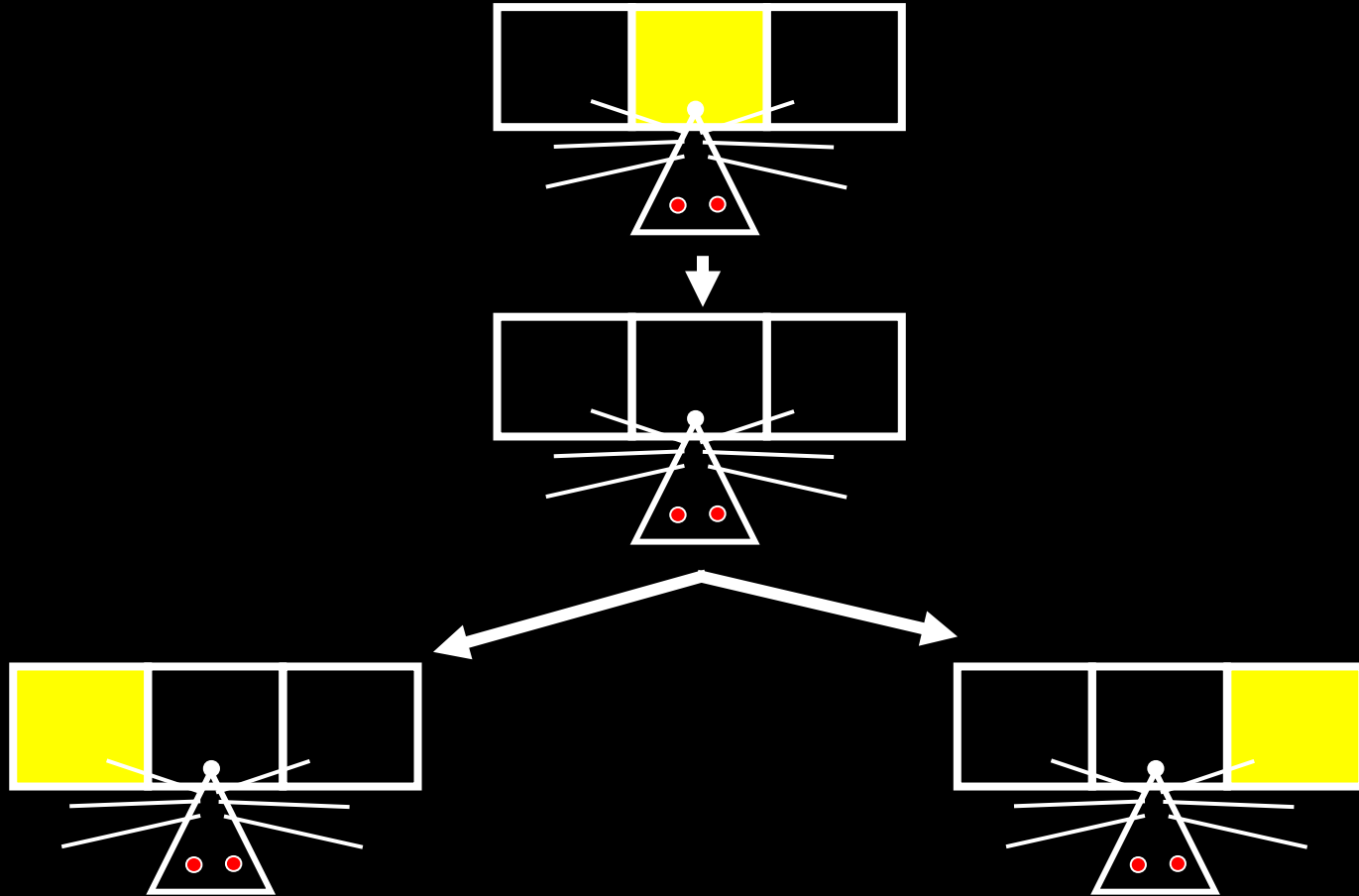


Symbolic cue using Odors

← Odor A
Odor B →



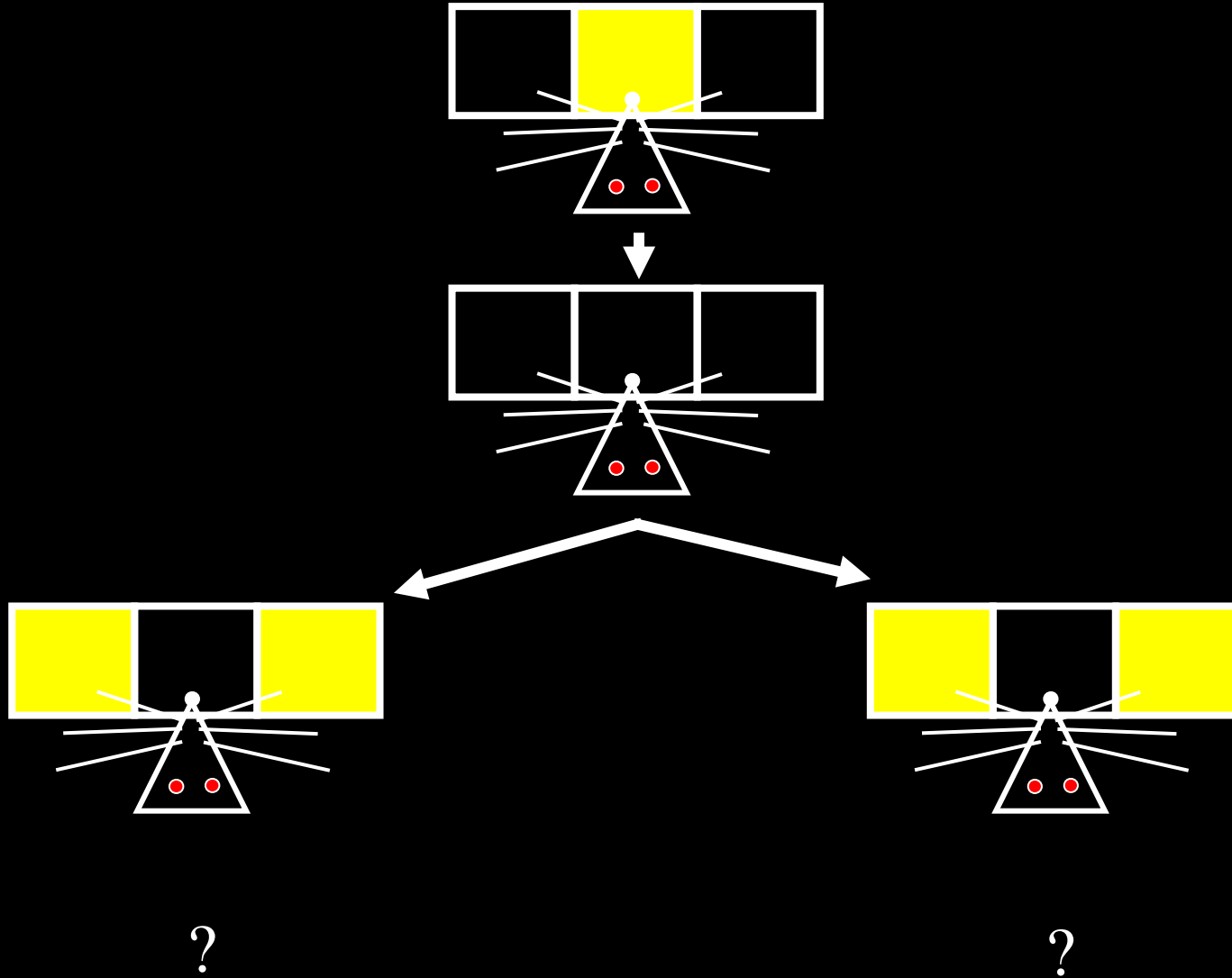
Decision making (Forced Trial)



one reward
immediately

four rewards
after a delay

Decision making (Choice Trial)



Serial Reaction Time Task
(slow motion and real time)

Click

Thank you for your ATTENTION